

Senior Hardware Engineer

Feladatok

- Responsible for the hardware development of the body domain controller, including schematic design, PCB layout, Function and performance validation, EMC optimization, and mass production support;
- Familiar with the functional safety requirements of the body domain controller and their implementation in software and hardware;
- In-depth understanding of the principles and driving of body control motors, proficient in the use and configuration of motor controller chips;
- 4. Prior experience in the following functional hardware design is preferred:
 - Battery Management System (BMS) hardware design, covering high-precision sampling circuits, balancing modules, and safety protection strategies;
 - Hardware solutions for thermal management systems, such as PTC heating and liquid cooling pump drive circuit design;
 - 3. 48V DC/DC converter topology, meeting efficiency 95% and ISO 26262 functional safety requirements;
 - 4. Hardware development for active suspension control systems, including sensor interfaces, actuator drive circuits, etc.
 - Hardware development experience for VCU and SEooC.



Job ID REF2298D

Telephely Yang Pu Qu

Vezetői szint Beosztott

Munkahelyi rugalmasság **Helyszíni munka**

Jogi egység Continental Holding China Co., Ltd.

Profilja

Education:

Bachelor's degree or above in Electronic Engineering, Automation, or related field;

Experience:

5+ years of experience in automotive electronic hardware development, with at least 2 mass-produced project leadership roles;

Skills:

Proficient in circuit simulation and familiar with automotive-grade component selection;

Familiar with AEC-Q100/ISO16750 and other automotive standards;

Experienced in FMEA analysis and hardware reliability testing;

Preferred Qualifications:

Experience with AUTOSAR development is preferred.

Ajánlatunk

Ready to take your career to the next level and join us at the start of something extraordinary? Apply now to become a part of AUMOVIO and drive the future mobility together with us!